

X-HR-VIRTUAL-MIXER

Features

The Advanced Virtual Audio Mixer

Voicemeeter is revolutionizing the way audio is managed on Windows PC's. It is now possible to connect and mix any audio source(s) with any audio application(s) in an easy way with unparalleled control on sound quality. DVD players, USB MIC, ASIO board, Video Game, iTunes and audio pro DAW can be connected together with Voicemeeter and provide incredible new audio experiences!

Parametric EQ and Audio Recorder

With 8 Channels, 6 Cells, and Full Parametric EQ on all busses, you can now correct 5.1 or 7.1 diffusion or use the multi-channel EQ as a Crossover to drive 2, 3, or 4 way Stereo P.A. Systems. The Integrated Tape Deck will RECORD or PLAY any audio sources or audio files with a single click of your mouse (WAV, AIFF, BWF, MP3 + MP4, M4A, MOV, AVI, WMA, WMV...).

Device Type:	PC-Core Virtual Audio Mixing Console
Compatibility:	Windows XP, VISTA, WIN7, WIN8, WIN8.1, WIN10 (32 / 64 bits)
PC Configuration:	Min: Celeron / Duo Core 1.8 GHz - 512 MB RAM - Disk < 100 MB
Number of Audio Device I/O:	5 Inputs (3 physicals / 2 Virtual). 5 Outputs (3 physicals / 2 Virtual)
BUS / Layer:	5x BUS (A1,A2,A3 and B1, B2) / Single Layer
Audio Engine Capabilities:	32, 44.1, 48, 88.2, 96, 176.4 or 192 kHz DSP Processing (defined by Output A1 configuration)
Output A1 (Main):	WDM, KS, MME, ASIO (32 kHz to 192 kHz) - 1 to 8 channels
Output A2:	WDM, KS, MME (8 kHz to 192 kHz) - 1 to 8 channels
Output A3:	WDM, KS, MME (8 kHz to 192 kHz) - 1 to 8 channels
3x Physical Inputs:	WDM, KS, MME (8 kHz to 192 kHz) - mono or stereo.
2x Virtual I/O:	WDM, KS, MME, DirectX, WaveRT (8 kHz to 192 kHz) 1 to 8 channels 8 channels on virtual input, 2 on virtual outputs.
2x Virtual ASIO I/O:	ASIO (32 kHz to 192 kHz) 8 Channels (in and out) / 4x Client Applications. Virtual ASIO configuration is given by Main Output A1 (SR and Buffering)
1x Virtual Insert ASIO I/O:	ASIO (32 kHz to 192 kHz) 22 Channels (in and out) / Single Client Application. Virtual ASIO configuration is given by Main Output A1 (SR and Buffering)
M.I.D.I. Implementation (remoting):	Gain faders, Mute, Solo, M.C. (Configuration by Learn process).
Strip Processing:	- "Color Panel" Control (Equalization). - "Modulation" Control (Chorus). - 3D Panoramic Control (source positioning by binaural effect). - Audibility Knob Compressor. - Audibility Knob Gate effect). - 3 Bands Graphic Equalizer (on Virtual Input). - Strip Limiter (-40dB to +12dB). - Mute / Solo.
BUS Processing:	- Integrated Limiter and Peak Remover. - Mix Down to convert 5.1 or 7.1 to Stereo. - Stereo Repeat (Stereo signal copied on channel 3,4 / 5,6 / 7,8) - Master Full Parametric EQ (6 Cells / 8 channels). - Mute / Mono
Others:	- Physical Output Synchronization Delay in system settings dialog box.

